**TESTPLAN AND OUTPUT**

Test case: 1

When the application is run, maze with pacman (@), ghosts (%), food items(.) has to be displayed in the console window.

Output:

Maze will be displayed along with pacman (@), ghosts (%), food items(.).

Result:

Pass

Test case: 2

The pacman (@), has to be controlled or moved with the help of arrow keys (up, down, right, left).

Output:

The pacman is controlled using arrow keys with the help of user\_input () function.

Result:

Pass